

TOTALTRAINING FOR ADOBE AUDITION 1.5

LESSON OVERVIEW

Hosted by Jason Levine

DISC ONE

1 EXPLORING THE INTERFACE 66min

- 01 The User Interface & Views
- 02 New Tools & Context Sensitive Menus
- 03 The Device Order Dialog Box
- 04 The Device Properties Dialog Box
- 05 Adjusting Your Settings
- 06 The Edit View
- 07 Zooming & the Spectral View
- 08 The Preroll and Postroll Options Dialog Box
- 09 Scripts & Batch Processing
- 10 Undo, Redo, Cut, Copy & Paste
- 11 Working in the Multitrack View
- 12 In-Time Loop Preview
- 13 Snapping & Making Selections
- 14 The Track Controls Window
- 15 Session Properties, Selection Controls & Effects
- 16 The CD Project View

2 WORKING IN THE MULTITRACK & USING LOOPOLOGY 48min

- 01 Constructing a Basic Loop Session
- 02 Adjusting the Volume Envelope
- 03 Setting a Global Session Key
- 04 Changing Tempo & Key on an Individual Clip Basis
- 05 Naming the Tracks & Saving the Session
- 06 Building a Session, Adding Envelopes & Using Splines
- 07 Adding a Breakdown Section to the Session
- 08 Adding a Stinger to Finish the Piece & Play Back
- 09 Adding Reverb, Adjusting Volume, Adding an Echo
- 10 Adding a Real-time Track EQ
- 11 Creating a New Bus & Adding a Hard Limiter
- 12 Working with Volume Envelopes
- 13 Adding VST Effects, Locking Track Effects
- 14 Enabling Audition as ReWire Host Using Reason

3 TIPS FOR MIXING MUSIC & VOCALS 73min

- 01 Assembling the Rhumba Session
- 02 Editing in the Multitrack with the Move & Select Tools
- 03 Reverb & Dynamics Processing
- 04 Working with Echo, Compression & Crossfades
- 05 Correcting Pitch on Instruments
- 06 Correcting Pitch on Vocals
- 07 Advanced Pitch Correction
- 08 Copying & Pasting with the Mix Paste Command
- 09 Designing in Frequency Space
- 10 Enhancing Background Vocals
- 11 Clip Edge Time Stretching
- 12 Saving, Exporting & File Management

DISC TWO

4 EDITING, MASTERING & BATCH PROCESSING 65min

- 01 Analyzing Waveforms, Frequency & Phase
- 02 Generating Audio & Converting Sample Type
- 03 Exploring Preroll & Postroll Options
- 04 Using the Dynamic, Parametric & Graphic EQs
- 05 Applying the Pan/Expand & Flanger Preset Effects
- 06 Using Hard Limiting
- 07 Using Peak & Group Waveform Normalization
- 08 The Channel Mixer & the Center Channel Extractor
- 09 Creating Scripts & Assigning Favorites
- 10 Batch Processing & Creating a Cue List
- 11 Using Beat Cues & Markers in Drum Files
- 12 Using Beat Cues & Markers in Tonal Files
- 13 Saving Files with Their Tag Information

5 SURROUND, RESTORATION, ADOBE® PREMIERE® PRO INTEGRATION & MORE! 68min

- 01 Introducing Multichannel Encoding
- 02 Drawing Pan Envelopes
- 03 Adjusting Multichannel Track & Global Settings
- 04 Multichannel Export Options & Fold Down to Stereo
- 05 Relinking & Edit Original
- 06 Replacing Audio in Adobe Audition & Updating it in Adobe Premiere Pro
- 07 Using Edit Original & Audio Transcode Settings
- 08 Using Noise Reduction to Clean Up a Voice-Over Track
- 09 Understanding Spectral Decay
- 10 Capturing a Noise Reduction Profile & Adjusting a Frequency Graph
- 11 Eliminating Clicks & Pops
- 12 Reducing Hiss
- 13 Repairing Transients with Frequency Space Editing
- 14 Removing Individual Instruments from a Track
- 15 Attenuating Individual Frequencies & Individual Band Processing

6 LIVE RECORDING & LOOP CREATION 80min

Presenter Demonstrations:

- 01 Live Recording Using Adobe Audition
- 02 Creating a Loop
- 03 Tracking Electric Piano
- 04 Transposing Key Based on the Root Note
- 05 Normalizing Volume in the Multitrack
- 06 Beat Splicing
- 07 Tracking Organ

Presenter Demonstrations:

- 08 Adding Files to Existing Content
- 09 Time Stretching & Loop Properties
- 10 Vocoding
- 11 Envelope Following
- 12 Track Equalizing
- 13 Audio Effects
- 14 Mastering
- 15 Multi-Band Processing
- 16 Writing to CD

Run times are approximate
• 6.5hrs Total • DVD • Project files included



Online
WWW.TOTALTRAINING.COM



Sales
888-368-6825



Tech Support
760-517-9001