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Synchron Stage Reverb



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General Information

Big Bang Orchestra

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Studio Collections

Studio Pianos

Studio Special Editions

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Studio Special Editions 5 - Dimension Strings



Special Editions were specifically created to give our renowned vienna Special Editions a chance to shine in the unique acoustic ambience of the Vienna Synchron Stage, and make the ease-of-use of the Vienna Synchron Player available to them, and you. This document will provide you with information about the Libraries' instruments and structure.

Videos



Sound categories

The Presets of each instrument group are subdivided into different Articulation categories (plus one named "Custom", ready for your own creations).

- **Strings**



• Tremolo + Trills

- Pizzicato + Legno
- Harmonics
- Sul ponticello
- Con sordino (Orchestral strings)
- **Wind instruments**
 - Short Notes
 - Long Notes
 - Legato
 - Dynamics
 - Trills + Fast repetitions

Within these Articulation categories, you can select a Type (if applicable), e.g., staccato or détaché, and for some of the types there are additional options available, such as marcato attack or tremolo control.

The articulations of other instruments, such as percussion and keyboards, depend on the specific instrument's requirements and capabilities.

Special Edition 5 – Presets

Special Edition 5 introduces our famed Collections Dimension Strings I and II (senza sordino and con sordino) to the world of Special Editions. The general structure was modeled after the other Collections' pattern, making it easy to switch or combine string sections without major adaptations. The major difference is that Dimension Strings allow you to access different groupings and individual players, so that you can adapt the size of your ensemble and fine-tune its performance.



Playing Ranges and Keyswitches

These are the instruments' playing ranges:

- **1st and 2nd Violins:** G3–G7
- **Violas:** C3–E6
- **Cellos:** C2–A5
- **Double Basses:** B0–G4

In the "All Players" Presets, the Player keyswitches start at C0, which is also the setting for the entire ensemble (8, 6, or 4 players). Subsequent keyswitches select Groups (4 or 3 players), Desks (2 players), and Player 1.

Senza/con sordino: A0/A#0 are used to switch between articulations without and with sordino.

By default the keyswitches for Articulations are mapped from C1 to G#1 (for Middle C = C4) for violins, violas, and cellos, and C5 to G#5 for the double basses. For the available Types, the keyswitches start from F2 for violins and violas, and from F6 for cellos and basses.

Additional options within Articulations or Types are offered by the Dimension Controllers. The controller function is indicated by the respective caption, as of course it may take on different tasks as needed.

05 Dimension Strings

Short notes



Long notes

Sustained notes, normal, marcato, and with tremolo crossfading.

Marcato

As above with normal sustains, but with the option to use Dim.Ctrl/A (CC3) to add marcato attacks to the notes.



XF tremolo

Use Dim.Ctrl/B (CC20) to crossfade between regular sustains and tremolo.

Legato

Performance legato, normal and portamento.



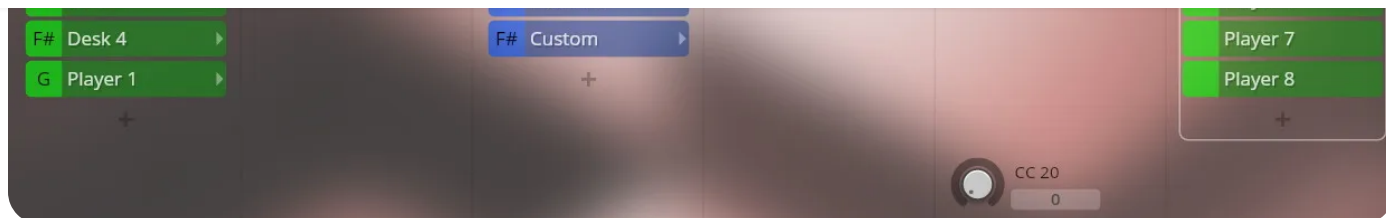
Dynamics

Sforzato normal and with tremolo crossfading.



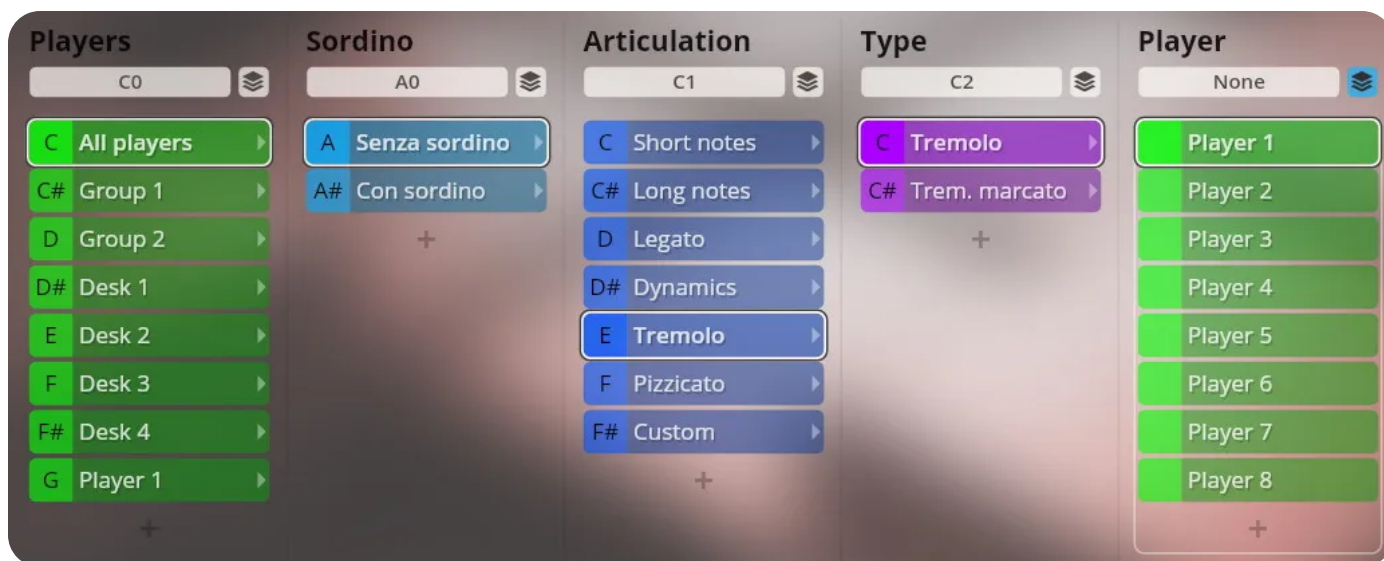
XF tremolo

Use Dim.Ctrl/B (CC20) to crossfade between regular sustains and tremolo.



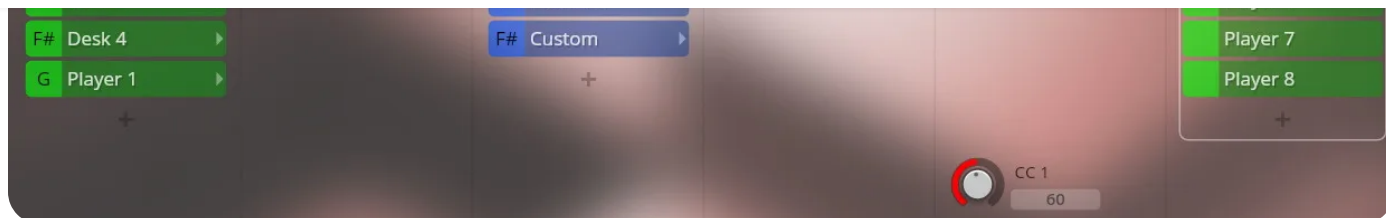
Tremolo

Tremolo notes, normal and marcato.



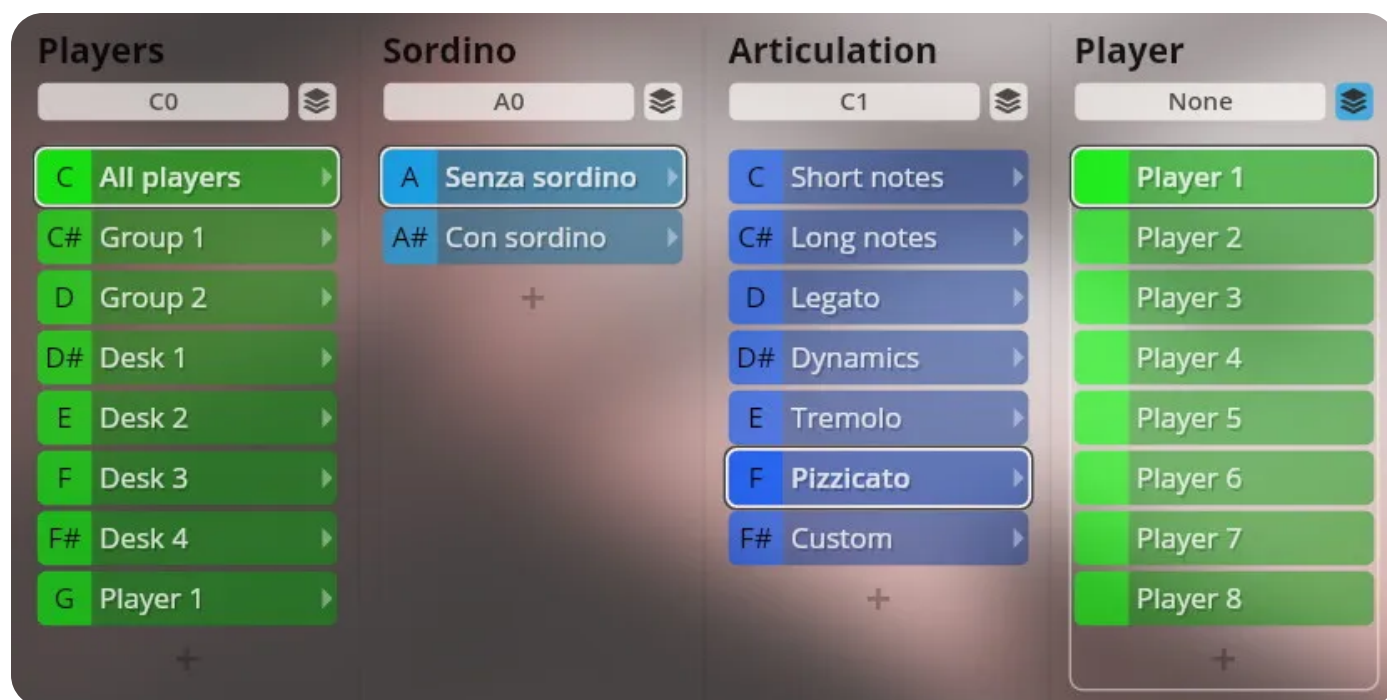
Marcato

As above with normal tremolo, but with the option to use Dim.Ctrl/A (CC3) to add marcato attacks to the notes.



Pizzicato

Pizzicato, normal.





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